

MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY

NAAC Accreditation Grade "B" (With effect from Academic Year: 2018-19)

B.C.A. SEM-V

Paper EC: 501

Title of the Paper: IT Project Management

Credits: 02

Total Marks: 100 Marks Semester End Examination 70 Marks Continuous Internal Evaluation: 30 Marks

Unit	Detail Syllabus	Teaching Hours	Marks/ Weight
1	Introduction		
	Definition of the project		
	 Project specification and parameters. 	6	14
	Goals of IT Project Management.		
	Project management life cycle		
2	IT Project		
	 Introduction to types of Project. 	6	14
	Overview of Project Planning.		
	Project Analysis.		
	Software Estimation.		
3	Activity Planning	6	14
	 Project Management Activity. 		
	Project Coast Estimation.		
	Project Planning.		
	Project Scheduling.		
4	Risk Management	6	14
	 Risk Management: Resource Allocation – Monitoring and 		
	control.		
	Team Management.		
	 Role and Responsibilities in Project Team 		
	Project Tracking.		
5	Case Study		14
	 Institute Management System, Inventory 	6	
	Management System, Hospital Management System,		
	Hotel Management System, Etc		

Reference Books

- 1. John J. Rakos, "Software Project Management", 1998, Prentice Hall
- 2. Walker Royce, "Software Project Management", 2001, Pearson Education.
- 3. Roger S. Pressman, "Software Engineering", 2001, McGraw Hill.
- 4. Jack T. Marchewka, Information Technology Project Management, 4th Edition.
- 5. Mike Cotterell, Bob Hughes- Software Project Management- McGraw Hill 5th Edition.



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NAAC Accreditation Grade "B" (With effect from Academic Year: 2018-19)

B.C.A. SEM-VI

Paper EC: 601

Title of the Paper: MULTIMEDIA & APPLICATION

Credits: 02

Total Marks: 100 Marks Semester End Examination 70 Marks Continuous Internal Evaluation: 30 Marks

Unit	Detail Syllabus	Teaching Hours	Marks/ Weight
1	Multimedia- the Concept		
	Introduction		
	 Multimedia Definition and Main properties of multimedia 		
	system	6	14
	Combination of media		
	 Use of multimedia in Education, Entertainment, 		
	Advertisement, etc.		
2	Components of Multimedia-1 (Text and Graphics)		
	• Text		
	Images and File Format	6	14
	Graphics and File Format		
	Basic concept, Digital image representation		
3	Components of Multimedia-2		
	 Digital Audio - Basic sound concept, representation of 		
	sound, audio formats	6	14
	Basic concept of Video	Ŭ	
	 Signal representation and Computer video format 		
	 Basic concept of animation and languages 		
4	Data Compression		
	Compression technique		
	• JPEG	6	14
	• MPEG		
	Storage Media		
5	Multimedia Applications		
	Application of multimedia		
	General Design Issues	6	14
	Planning of multimedia		
	Design of Multimedia		

Reference Books

1. Multimedia: Computing, Communications and Application by Ralf Steinmetz and Klara Nahrshedt (Pearson Education Asia)